IN THE CLAIMS:

Please cancel claims 93 - 101

Claims 1 - 83 (cancelled).

84. (previously presented) A self-contained business transaction capsule to conduct a wireless transaction, comprising:

data regarding transaction products and transaction services;

data regarding transaction participants;

logic, in the form of executable code, enabling interaction between the transaction participants and the self-contained business transaction capsule;

logic, in the form of executable code, enabling modification of the wireless transaction; and

logic, in the form of executable code, regarding the wireless transaction and enabling transfer of the self-contained business transaction capsule from a wireless electronics device to other transaction participants.

- 85. (previously presented) The self-contained business transaction capsule, according to claim 84, further including logic, in the form of executable code, enabling copying of the self-contained business transaction capsule to other transaction participants.
- 86. (previously presented) The self-contained business transaction capsule, according to claim 84 further including logic, in the form of executable code, to access functionality with other wireless devices utilizing a peer-to-peer topology for data transmission.

- 87. (previously presented) The self-contained business transaction capsule according to claim 84, further including logic, in the form of executable code, to access functionality with other wireless devices utilizing a peer-to-peer topology for transmission of the entire self-contained business transaction capsule.
- 88. (previously presented) The self-contained business transaction capsule according to claim 84, further including logic, in the form of executable code, to access functionality in a remote mobile commerce system for order processing, payment processing, or messaging utilizing a client-server topology for data transmission.
- 89. (previously presented) The self-contained business transaction capsule according to claim 84, further including logic in the form of executable code, to access functionality in remote commerce systems for order processing, payment processing, or messaging utilizing a client-server topology for transmission of the self-contained business transaction module from the portable electronic device to one of the remote mobile commerce systems.
- 90. (previously presented) The self-contained business transaction capsule according to claim 84, wherein the self-contained business transaction capsule automatically activates once a certain event occurs.
- 91. (previously presented) The self-contained business transaction capsule according to claim 90, wherein the event is arriving in an area where a wireless networking protocol that utilizes short-range radio waves is operating.
- 92. (previously presented) The self-contained business transaction capsule according to claim 90, wherein the event is arriving in an area where a device is broadcasting other self-contained business transaction capsules.

Claims 93 - 101 (cancelled).

102. (previously presented) A self-contained business transaction capsule to conduct a wireless transaction, comprising:

data regarding transaction products and transaction services; data regarding transaction participants;

logic, in the form of executable code, enabling interaction between the transaction participants and the self-contained business transaction capsule;

logic, in the form of executable code, enabling modification of the wireless transaction; and

logic, in the form of executable code, regarding the wireless transaction and enabling transfer of the entire self-contained business transaction capsule from a wireless electronics device to other transaction participants.

103. (previously presented) The self-contained business transaction capsule, according to claim 102, further including logic, in the form of executable code, enabling copying of the self-contained business transaction capsule to other transaction participants.

104. (previously presented) The self-contained business transaction capsule according to claim 102, further including logic in the form of executable code, to access functionality in remote commerce systems for order processing, payment processing, or messaging utilizing a client-server topology for transmission of the self-contained business transaction module from the portable electronic device to one of the remote mobile commerce systems.